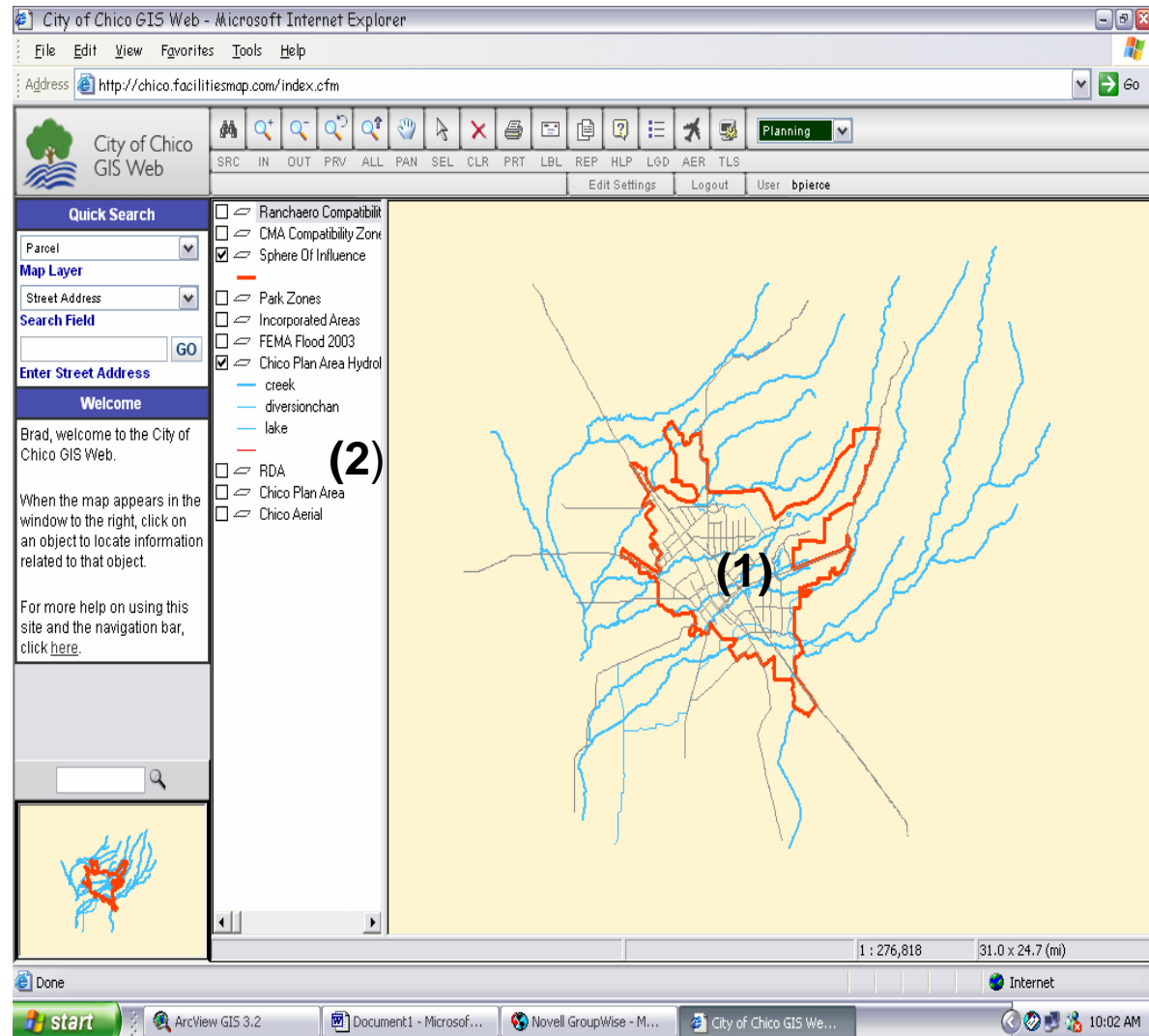


# Using the site

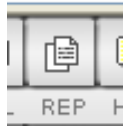
When you first enter the page you will see a basic map **(1)** with various layers in the legend **(2)** on the left side of the map window. The layers contain the data being shown on the map. The number of layers will increase as you zoom in, and some layers may change. For example, once you have zoomed in to a few blocks, the Parcel layer will appear. You can turn off any layer by clicking on the check mark to the left of the layer. Likewise, you can turn a layer back on by checking in the empty box to the left of the layer, however some layers will not appear in the map until you are zoomed in to a specific scale.



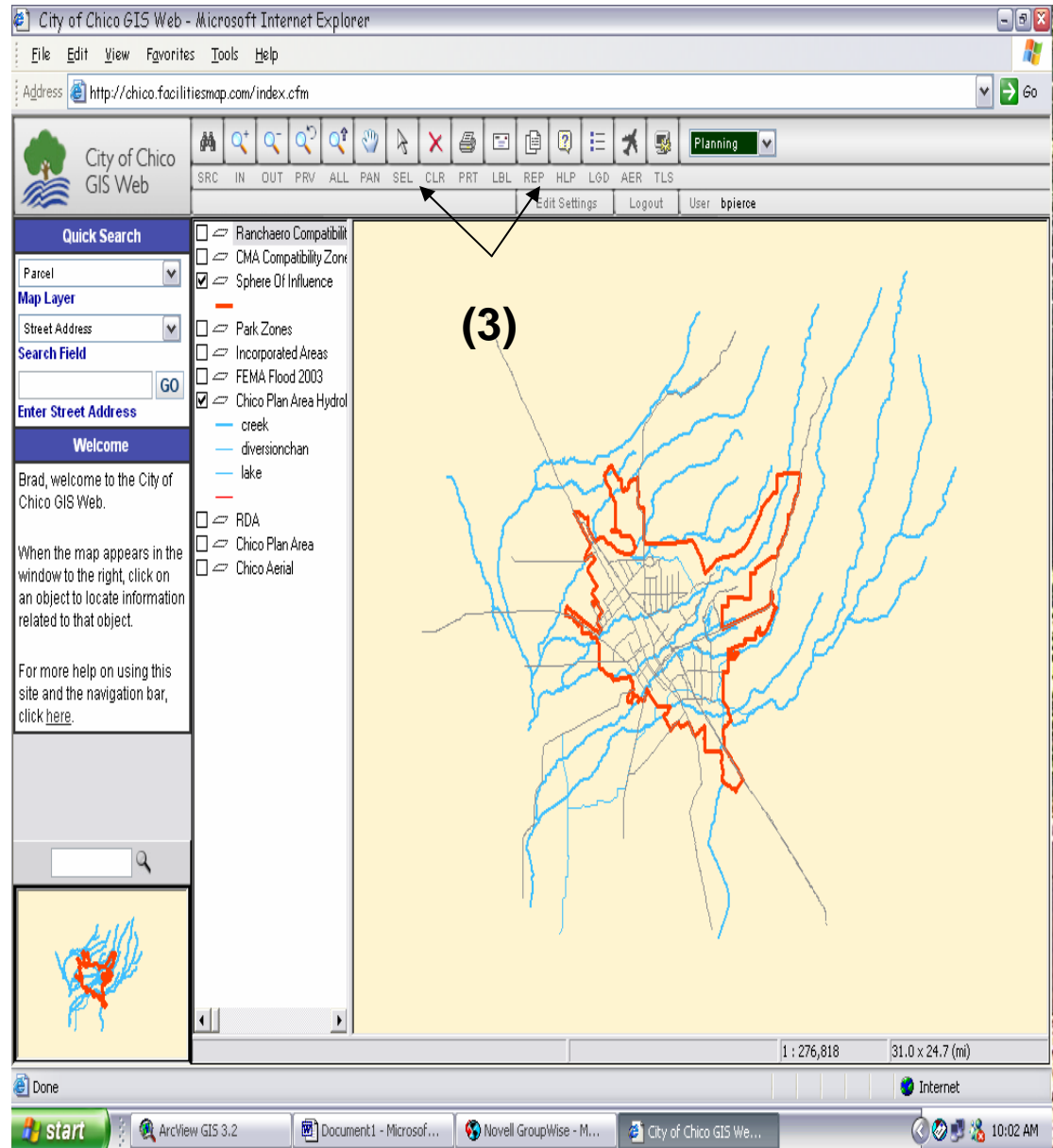
You can get information about various items on the map in a couple of ways. The first option is to use the **Select Tool**



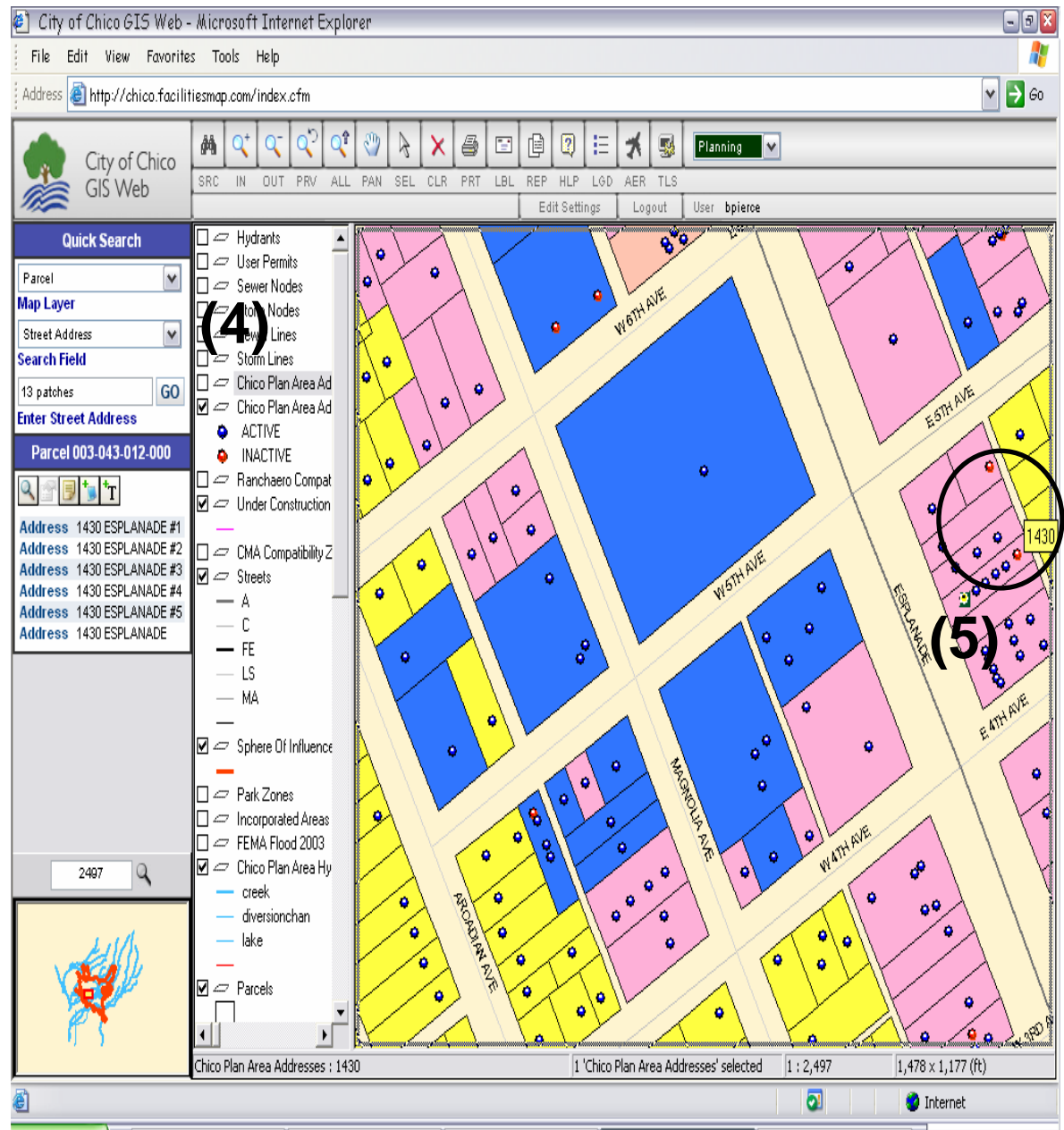
to select various items and then click on the **Report Button**



to see a list of all reports that pertain to the items you selected **(3)**. By selecting a report, a new window will appear with that report. Whenever a report contains an APN, you can click on that APN to see more detailed information.

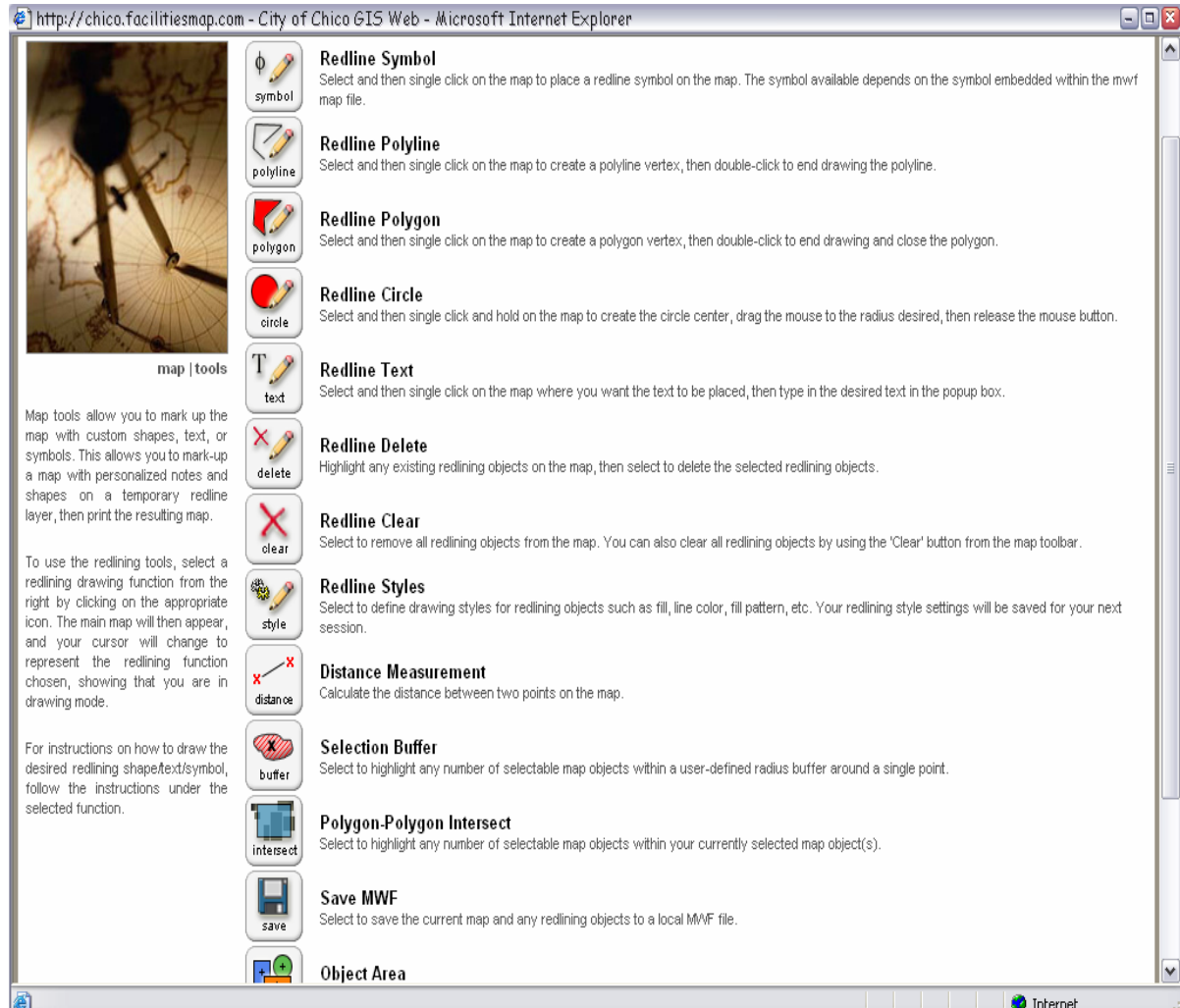


A second way to obtain information is the **Quick Search Function (4)** on the upper left hand corner. This function allows you to search by address or Assessor Parcel Number. When the location is found a quick report will appear containing basic parcel information. (Note: The parcel's area in both square feet and acres will appear by simply double clicking the parcel.) Often, by moving your cursor over an item on the map, you will get a **'Maptip' (5)** for that item. For example, if you put your cursor on an address point you will get the address for that parcel



# Tools

The webpage's toolbar allows various functions such as zooming in and out, panning and selecting. When the cursor is placed over each button its function will appear on the toolbar's lower left.



http://chico.facilitiesmap.com - City of Chico GIS Web - Microsoft Internet Explorer

map | tools

Map tools allow you to mark up the map with custom shapes, text, or symbols. This allows you to mark-up a map with personalized notes and shapes on a temporary redline layer, then print the resulting map.

To use the redlining tools, select a redlining drawing function from the right by clicking on the appropriate icon. The main map will then appear, and your cursor will change to represent the redlining function chosen, showing that you are in drawing mode.

For instructions on how to draw the desired redlining shape/text/symbol, follow the instructions under the selected function.

- Redline Symbol**  
Select and then single click on the map to place a redline symbol on the map. The symbol available depends on the symbol embedded within the mwf map file.
- Redline Polyline**  
Select and then single click on the map to create a polyline vertex, then double-click to end drawing the polyline.
- Redline Polygon**  
Select and then single click on the map to create a polygon vertex, then double-click to end drawing and close the polygon.
- Redline Circle**  
Select and then single click and hold on the map to create the circle center, drag the mouse to the radius desired, then release the mouse button.
- Redline Text**  
Select and then single click on the map where you want the text to be placed, then type in the desired text in the popup box.
- Redline Delete**  
Highlight any existing redlining objects on the map, then select to delete the selected redlining objects.
- Redline Clear**  
Select to remove all redlining objects from the map. You can also clear all redlining objects by using the 'Clear' button from the map toolbar.
- Redline Styles**  
Select to define drawing styles for redlining objects such as fill, line color, fill pattern, etc. Your redlining style settings will be saved for your next session.
- Distance Measurement**  
Calculate the distance between two points on the map.
- Selection Buffer**  
Select to highlight any number of selectable map objects within a user-defined radius buffer around a single point.
- Polygon-Polygon Intersect**  
Select to highlight any number of selectable map objects within your currently selected map object(s).
- Save MWF**  
Select to save the current map and any redlining objects to a local MWF file.
- Object Area**

Internet